



Multiple Intelligences	<p style="text-align: center;"><b>Holiday Project- KS1</b></p> <p style="text-align: center;">Welcome to the Bloom's project! The aim of this project is to build upon the skills that are your strengths and also to improve those areas where you may feel less confident! Record your achievements using photographs, writing and other means and then bring it back to us at school. <b>Remember to read every day as well.</b></p>					
	Name :			Class:		
	Half day	Half day	Half day	Half day	Whole day	Whole day
Knowing	Understanding	Applying	Analysing	Evaluating	Creating	
<p style="text-align: center;"><b>Verbal</b></p> <p>I enjoy reading, writing &amp; speaking</p> <p><i>If you're abroad</i></p>	<p>Learn 10 words in a new language. Try using them in conversation.</p> <p>OR</p> <p>Practice spelling some of the key words on the attached sheets. If you're not sure, find out what they mean.</p> <p>OR</p> <p>Practice your handwriting and letter formation.</p>	<p>Keep a holiday diary. Don't forget to use full stops and capital letters, as well as your best handwriting. Try using time connectives such as, next, then, lastly.</p> <p>OR</p> <p>Learn a poem or rhyme off by heart and perform it for somebody.</p>	<p>See if you can translate one of your diary entries in to another language.</p> <p>OR</p> <p>Write a poem about a journey.</p>	<p>Read a short story. Have a go at re-telling it and change the ending, the setting or the characters.</p>	<p>Listen to a story with an adult. Talk about the characters in the story. Were they kind, helpful, wicked? How do you know? What sort of things did they do that made you think that?</p> <p>Draw a picture of one of the characters and write some of the words that describe them.</p>	<p>Make up your own story. Maybe you could base it in your holiday location.</p> <p>OR</p> <p>Act out a play of a traditional story like Little red Riding Hood –think about what each character might say.</p>
<p style="text-align: center;"><b>Mathematical</b></p> <p>I enjoy working with numbers &amp; science</p>	<p>Have a look at foreign/ british currency, how much is it worth? What combinations of coins can you make that are equal? When in a shop can you pay? Try and work out how much change you might get.</p> <p>OR</p> <p>Look for and find numbers in the environment, on menus, signs or timetables.</p>	<p>Practice your number bonds to 10, 20 or 100</p> <p>OR</p> <p>Practice any x tables that you have learned.</p> <p>OR</p> <p>Have an adult set you a page of addition or subtraction sums.</p>	<p>Make a collection of shells, pebbles or something else that you can find.</p> <p>Sort them in to groups according to one of their properties.</p> <p>OR</p> <p>Play a board game and talk about the directions that the pieces are moving in—up, down, left, right etc.</p>	<p>Make a picture using 2D shapes.</p> <p>OR</p> <p>Build a model out of 3D shapes.</p> 	<p>Carry out an exploration of symmetry. Draw your own symmetrical shapes. Find letters and numbers that are symmetrical. Use squared paper to colour in symmetrical patterns. Photograph shapes in the environment that are symmetrical.</p>	<p>Explore fractions. Find fractions of shapes and groups of objects.—half, third, quarter. Practice writing fractions.</p> <p>Try using greater than &lt;, and less than &gt; signs when comparing fractions.</p>
<p style="text-align: center;"><b>Sport</b></p> <p>I enjoy physical activity and learning new skills</p>	<p>Attend a lesson in a sport.</p>	<p>Get involved in a sporting challenge.</p>	<p>Develop a sporting skill. Can you go faster, more accurately, for longer? How will you measure your development?</p>	<p>Reflect on the new skills that you have learned. Write a sports development journal. (Maybe an adult could help)</p>	<p>Complete a qualification in a sport.</p>	<p>Set up a sporting challenge for others to take part in.</p>
<p style="text-align: center;"><b>Visual</b></p> <p>I enjoy painting, drawing &amp; visualizing</p>	<p>Sketch the view from your accommodation.</p>	<p>Take a series of photographs that tell the story of your holiday.</p>	<p>Try creating a picture using an unusual method. Different coloured sands or objects that you can find around your house.</p>	<p>Design a poster advertising your holiday destination.</p> <p>OR</p> <p>Make a comic strip about something that happened on your holiday.</p>	<p>Identify an artist that you like, they might be local to where you are staying. Try and make a collection of postcards or pictures of their work and talk about why you like it.</p> <p>Try and recreate one of pieces that you love.</p>	<p>Make a collage using entirely things that you have found in your holiday destination.</p>
<p style="text-align: center;"><b>Kinaesthetic</b></p> <p>I enjoy doing hands-on activities</p>	<p>Build a sandcastle, or sculpture from some local materials.</p>	<p>Follow a recipe and see if you can create a dish for your tea.</p> <p>Maybe you could try and make something local to the region you are staying in.</p>	<p>Design a boat. What materials will you use? How will you make it float? How will it be powered? How many items can you make it carry? If you're with someone else – have a boat race!</p>	<p>Have a look at bridges. Maybe you passed them on a motorway, or walked across them in an airport. What sorts of shapes make good bridges? Have a go at making a bridge out of materials that you can find. What is the heaviest weight it will hold?</p>	<p>Take a look at your holiday accommodation. What features do you like and what would you change?</p> <p>Draw a plan of the accommodation as it is now, then redraw the plan with your suggested alterations.</p>	<p>Use whatever materials you can – sand, lego, paper, to design and build an airport or a holiday complex. What features do you need to include?</p> <p>Think about all the different areas you could create.</p>